

Producer (NL, Utrecht)

STICKY STUDIOS is a leading development studio dedicated to delivering immersive, top-quality mobile, VR and AR experiences. Our entertainment-, branded- and applied games are deployed cross-platform and cross-channel. The past 11 years Sticky Studios produced more than 65 games with over 250mm cumulative app downloads.

Sticky is looking for an experienced producer to join our team. You act on every occasion to bring the best out of people. You get the results that are necessary with the team to deliver on time, in scope and within budget. Working in agile fashion comes natural to you and you balance the needs of clients, management and the team like no other. You are flexible, being able to handle multiple tasks in a fast-paced environment. You have at least 3 years of working experience in a leadership position.

Responsibilities

- responsible for structuring all stages of development of upcoming games and products;
- lead, motivate and evangelize a diverse team of 4-18 people to produce outstanding games;
- carry the creative vision of the project;
- own and plan the project plan from start to end;
- track the progress, trust the people and verify the results;
- prioritize and know what is important and what is urgent;
- communicate, and then communicate more (to the team, stakeholders, management);
- foster relentless improvement within the team and processes;
- manage and exceed the clients expectations;

Skills

- you worked on a game release from start to finish, having it shipped to the public;
- you're leading by example and reach objectives that are set;
- you know your tools like JIRA, MS Project, Excel and processes like Scrum and Kanban;
- you know your pipeline and understand the aspects of game development from art to development to marketing;
- you feel a great deal of responsibility for the company and the team you work with;
- you're passionate about gaming and products;
- you're proactive, with drive, energy, self-motivated and have a 'can-do' attitude;
- you have a meticulous attention to detail;
- excellent communication skills in written and spoken English;

Bonus skills

- experience with F2P or VR games;
- worked directly with (international) clients in a service provider role;
- have a technical or QA background;
- a creative genius (or at least the ambition to be one) to help game idea generation;

What's in it for you?

You will be working in an awesome, hard working, young group of people with unique skills. We offer a competitive salary, room for personal growth, and awesome team activities!

For more information about how to apply, visit <http://bit.ly/14nThmU> and send your application to jobs@stickystudios.com. Unfortunately, we cannot respond to inquiries regarding vacancies by phone.

We do not work with recruitment agencies (please do not contact us).